

# Name that Number

**Players:** 2, 3, or 4

**Materials:** 4 cards each of numbers 0–10 and  
1 card each of numbers 11–20

**Game Set Up:** Place 5 cards face-up on the playing surface. Put the rest of the deck facedown. Turn over and lay down the top card from the deck. **The number this card is the number to be named.**

## How to play:

Players take turns looking for ways to make the named number.

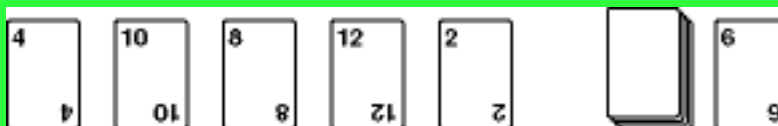
A successful player takes the cards used to make the number and the number-named top card. A successful player also replaces those three cards by drawing from the top of the facedown deck.

Unsuccessful players lose their turns. But they turn over and lay down the top card from the facedown deck, and the number on this card becomes the new number to be named.

Play continues until all facedown cards have been turned over. The player who has taken the most cards at the end wins.

**Example:** Mae's Turn:

Mae's Cards

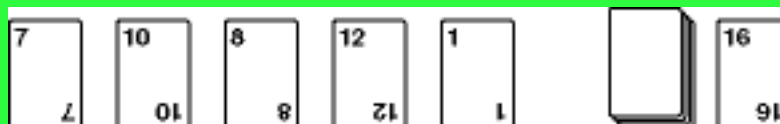


The number to be named is 6. It may be named with  $4+2$ ,  $8-2$ , or  $10-4$ .

Mae selects  $4+2$ . She takes the 4, 2, and 6 cards. She replaces the 4 and 2 cards with the top two cards from the facedown deck and then turns over and lays down the next card to replace the 6.

Mike's Turn:

Mike's Cards



The new number to be named is 16. Mike can't find two cards with which to name 16, so he loses his turn. He also turns over the next card from the facedown deck and places it on top of 16, and the number on this card becomes the new number to be named.

**Variation:** Use more than 1 operation to Name the Number.